

Universal Algebra and Computational Complexity

Lecture 2

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Summary of Lecture 1

Recall from yesterday:

$$\begin{array}{ccccccc} L & \subseteq & P & \subseteq & PSPACE & \subseteq & EXPTIME \\ & & \Psi & & & & \\ \Psi & & & & \Psi & & \Psi \\ & & PATH & & 3COL & & CLO \\ FVAL & & & & & & \end{array}$$

Topics for today:

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Topics for today:

- “Nondeterministic” complexity classes
- Reductions
- Complete problems

“Nondeterministic polynomial time”: an example

Recall

Graph 3-Colorability problem (*3COL*)

INPUT: a finite graph $G = (V, E)$.

QUESTION: Does G have a 3-coloring?

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HOWEVER, if we are GIVEN a 3-coloring of G , it is easy (tractable) to VERIFY the correctness of the 3-coloring (and thus know that G is 3-colorable).

Informally, $3COL$ is a **projection of a problem in P** .

3COL as a projection of a problem in P

Identify 3COL with set

$$\{G : 3COL \text{ answers "YES" on input } G\}.$$

Similarly with other decision problems.

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$$3COL-TEST = \{(G, \chi) : \chi \text{ is a 3-coloring of } G\}.$$

Clearly 3COL-TEST is tractable (in $TIME(N^2)$, hence in P).

And

$$G \in 3COL \Leftrightarrow \exists \chi [(G, \chi) \in 3COL-TEST].$$

If $(G, \chi) \in 3COL-TEST$, then we call χ a **certificate** for “ $G \in 3COL$.”

We say that:

- $3COL-TEST$ is a **polynomial-time certifier** for $3COL$.
- $3COL$ is **polynomial-time certifiable**.
- $3COL$ is in **Nondeterministic Polynomial Time** (or *NP*).

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More precisely,

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The following problems are all in NP (and not known to be in P).

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 - INPUT: two finite graphs G_1, G_2 .
 - QUESTION: are G_1 and G_2 isomorphic?
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- 4 $HAMPATH$:
 - INPUT: a finite directed graph G .
 - QUESTION: does G have a *Hamiltonian path*?

Certifying Turing machines

In a similar way, we can “stick an N ” in front of any complexity class.
To define it precisely, we need the notion of a **certifying Turing machine**:

Certifying Turing machines

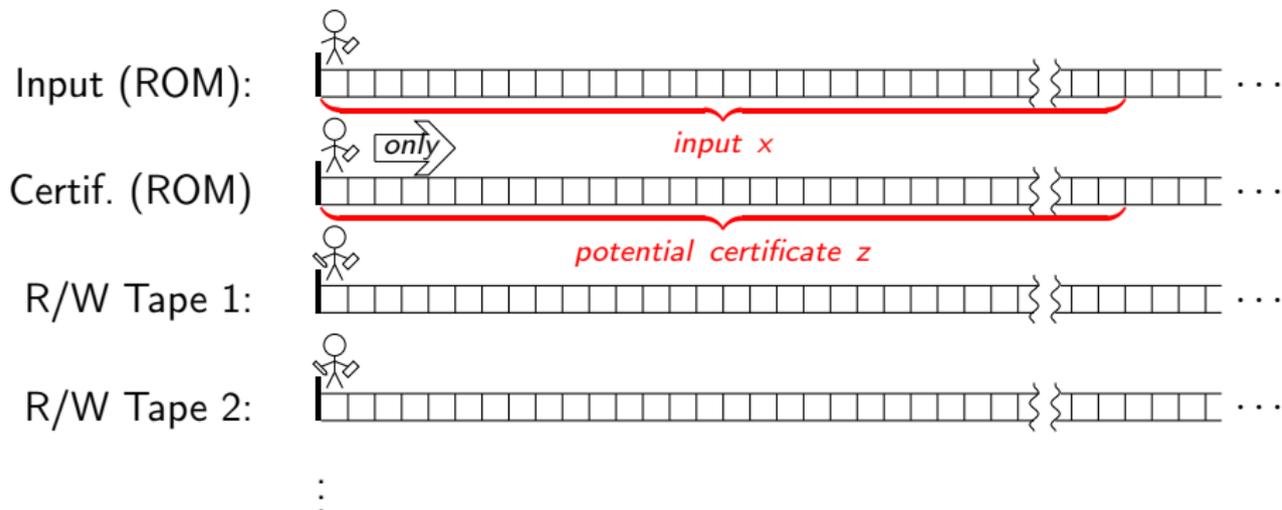
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Nondeterministic complexity classes

Roughly,

Definition

If \mathcal{C} is a complexity class, then a decision problem D is in $N\mathcal{C}$ iff there exists a decision problem E in two inputs (x, z) , and there exists a certifying Turing machine M , such that

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-
- Exercise: this defines NP equivalently.
 - $NL =$ "Nondeterministic $LOGSPACE$ "
 - $NSPACE =$ "Nondeterministic $PSPACE$ "
 - $NEXPTIME =$ "Nondeterministic $EXPTIME$ "

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PATH-TEST = $\{(G, \pi) : G \text{ is a directed graph with } V = \{0, \dots, n-1\},$
and $\pi = (v_0, v_1, \dots, v_k)$ is a path from 0 to 1 in $G\}$

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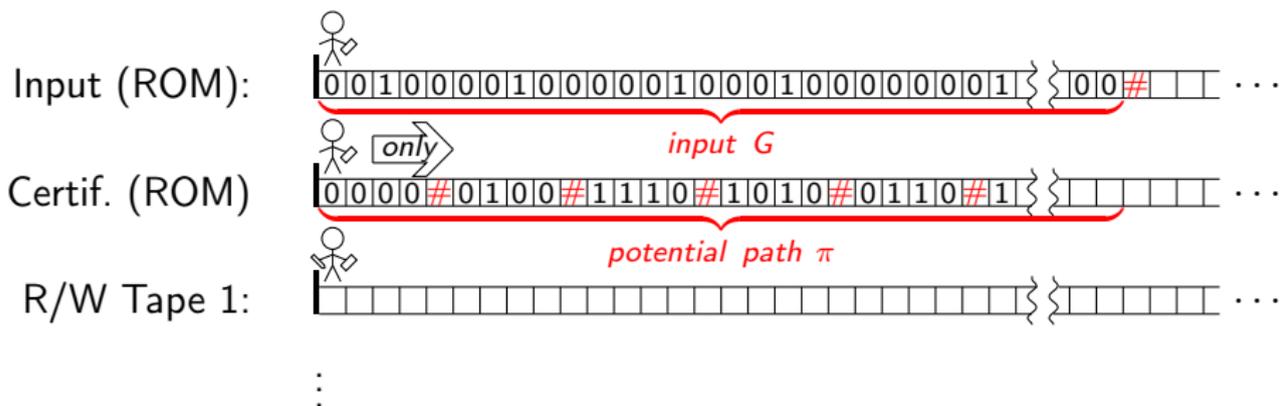
Define

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Clearly *PATH* is a projection of *PATH-TEST*.

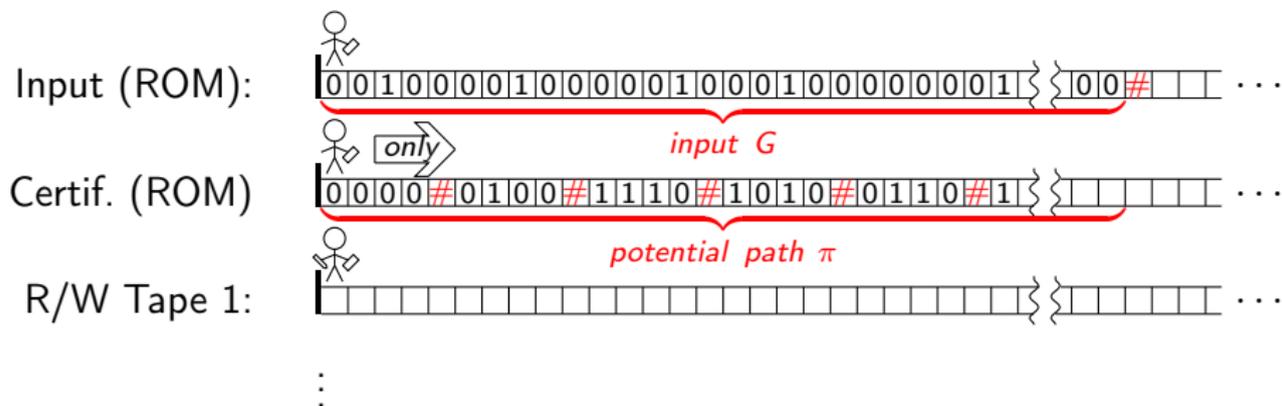
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We can build a certifying Turing machine which solves *PATH-TEST* ...



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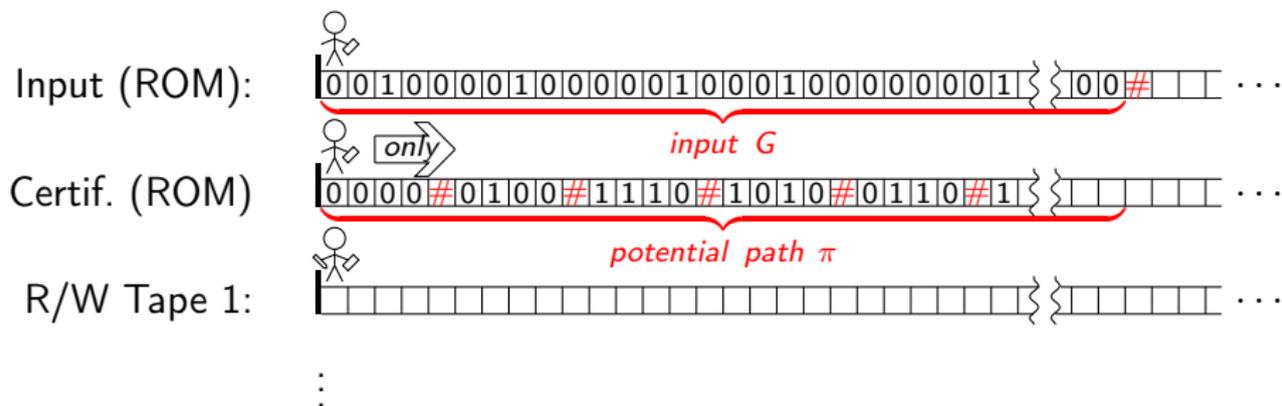
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While the certifying student traverses π , the R/W Tape 1 student copies and remembers the last two vertices traversed, and checks the input tape to see if they form an edge.

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While the certifying student traverses π , the R/W Tape 1 student copies and remembers the last two vertices traversed, and checks the input tape to see if they form an edge.

Only LOGSPACE (as a function of the length of the input G) is needed.

Let $f : \mathbb{N} \rightarrow \mathbb{N}$ be “nice” and such that $f(N) \geq \log N$.

Theorem

- 1 $TIME(f(N)) \subseteq NTIME(f(N))$ and similarly for *SPACE*.

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Comparing deterministic and nondeterministic classes

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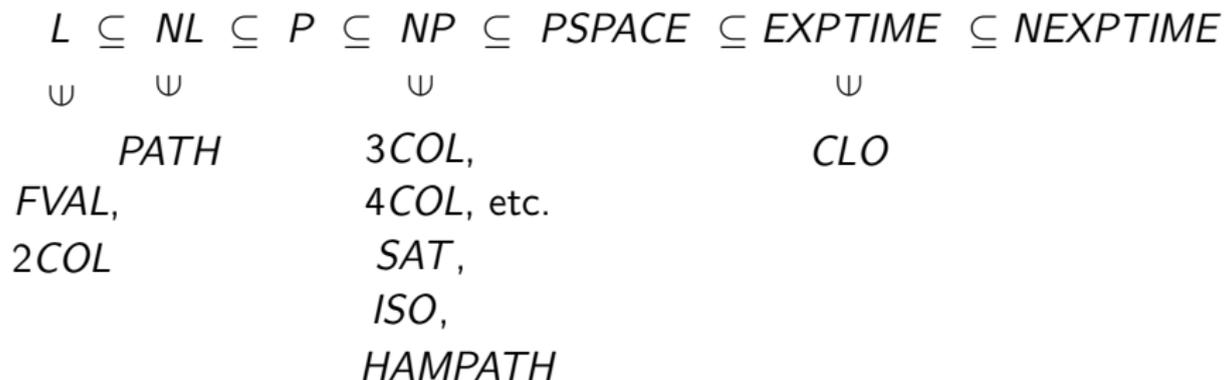
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Since $PATH \in NL$, Savitch's theorem shows $PATH \in SPACE((\log N)^2)$.

(Our algorithm showed only that $PATH \in SPACE(\sqrt{N})$.)

Summary of complexity classes



Summary of complexity classes

NPSPACE

||

$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE \subseteq EXPTIME \subseteq NEXPTIME$

Ψ

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Ψ

Ψ

PATH

3COL,

CLO

FVAL,

4COL, etc.

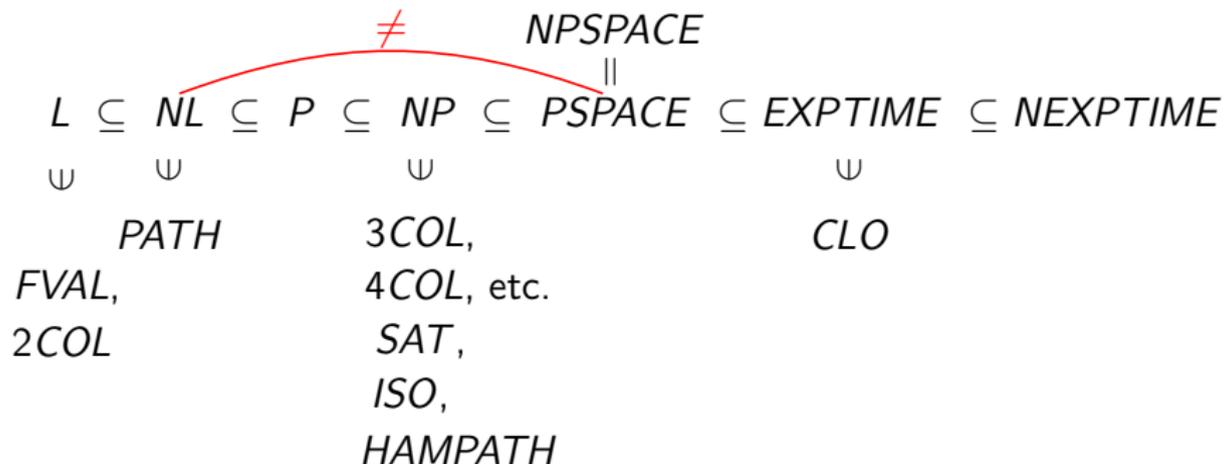
2COL

SAT,

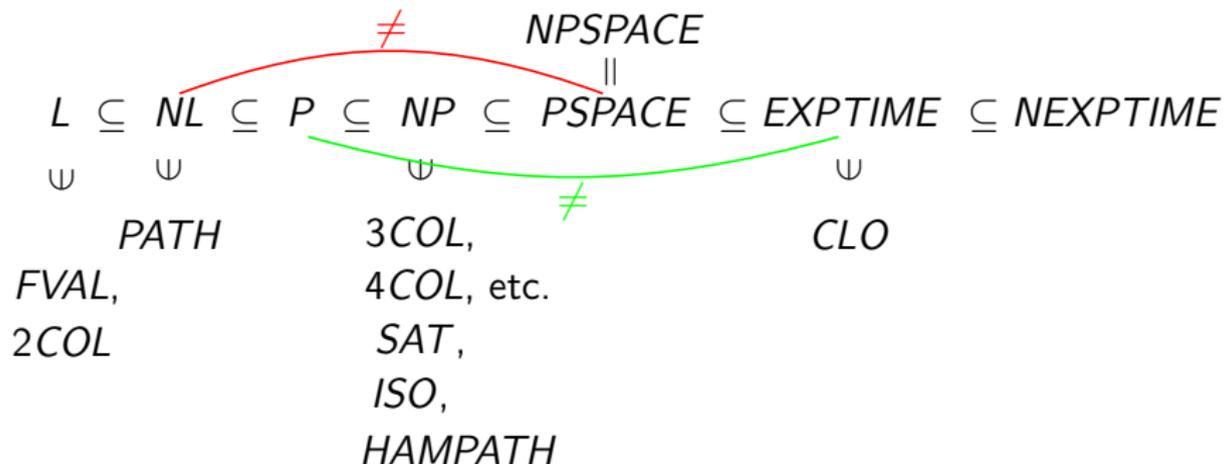
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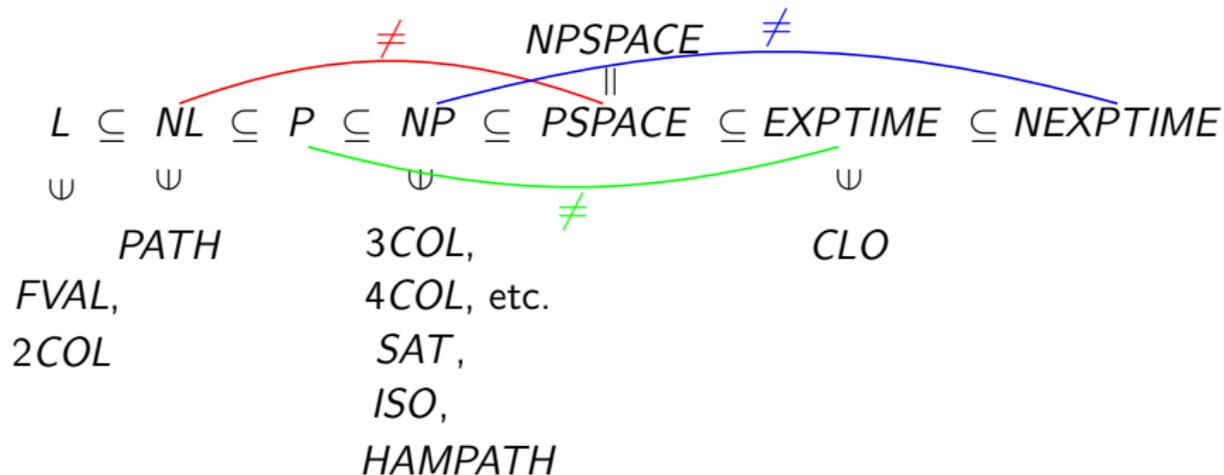
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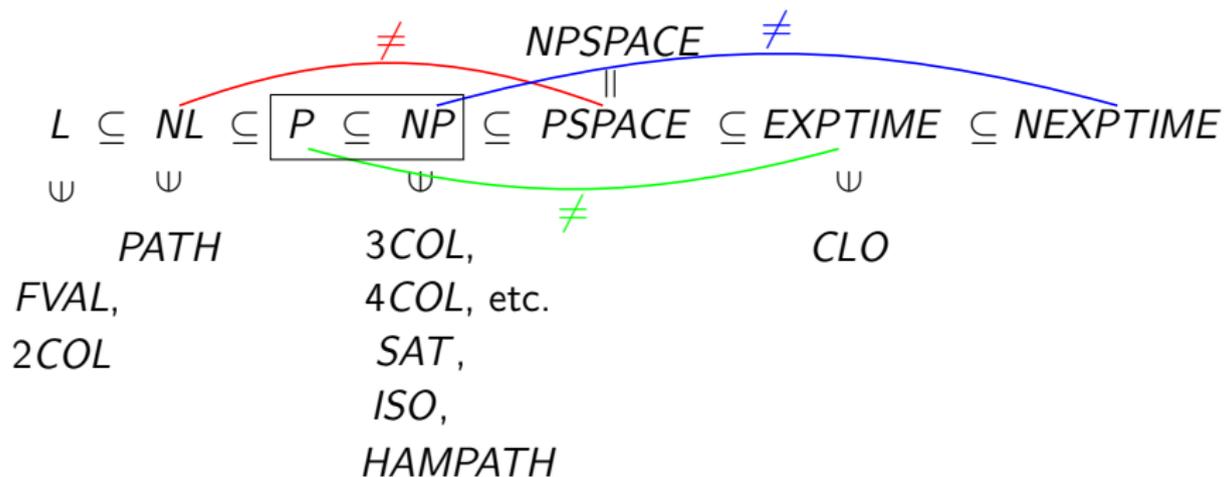
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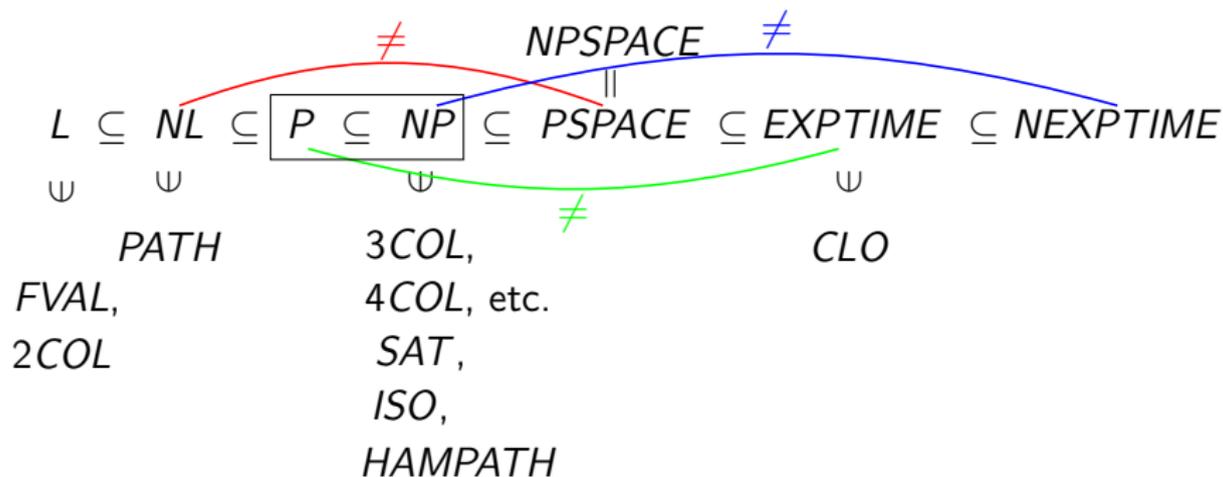
Summary of complexity classes



Summary of complexity classes



Summary of complexity classes



10^6 USD prize (Clay Mathematics Institute) for answering $P \stackrel{?}{=} NP$.

Reductions

Suppose C, D are decision problems.

Suppose $f : C_{inp} \rightarrow D_{inp}$ is a function.

We say that

f reduces C to D ,

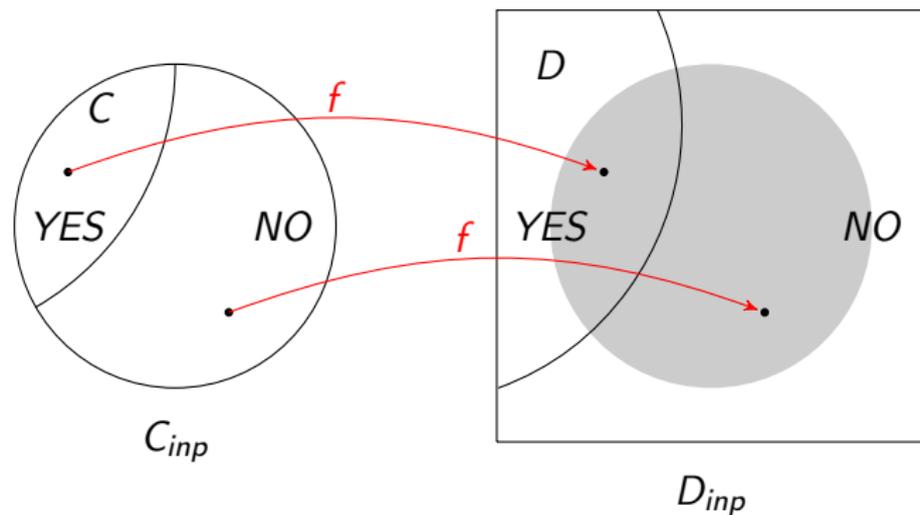
and write

$$C \leq_f D,$$

if for all $x \in C_{inp}$,

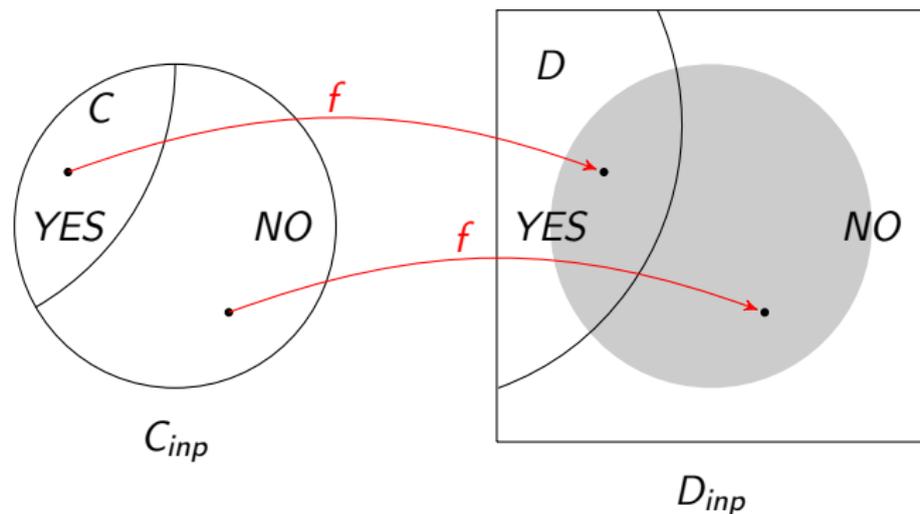
$$x \in C \Leftrightarrow f(x) \in D.$$

Picture of $C \leq_f D$



Intuition: if $C \leq_f D$, then

Picture of $C \leq_f D$



Intuition: if $C \leq_f D$, then

- Algorithms for D and f can be used to solve C .
- Hence D is **at least as hard** as C (modulo the cost of computing f).

Example

Recall the problems *3COL* and *SAT*:

3COL

INPUT: a finite graph $G = (V, E)$.

QUESTION: is G 3-colorable?

SAT

INPUT: a boolean formula φ .

QUESTION: is φ satisfiable?

Let's find a function f which reduces *3COL* to *SAT*.

A reduction of 3COL to SAT

Given a finite graph $G = (V, E)$, we want a boolean formula φ_G such that

$$G \text{ is 3-colorable} \Leftrightarrow \varphi_G \text{ is satisfiable.}$$

A reduction of 3COL to SAT

Given a finite graph $G = (V, E)$, we want a boolean formula φ_G such that

G is 3-colorable $\Leftrightarrow \varphi_G$ is satisfiable.

- The variables of φ_G will be all x_v^c ($v \in V$, $c \in \{\mathbf{r}, \mathbf{g}, \mathbf{b}\}$).
 - Think of x_v^c as representing the assertion “ v is colored \mathbf{c} .”

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- For each $v \in V$ let α_v be the formula “ v has exactly one color,” i.e.,
$$(x_v^{\mathbf{r}} \vee x_v^{\mathbf{g}} \vee x_v^{\mathbf{b}}) \wedge \neg(x_v^{\mathbf{r}} \wedge x_v^{\mathbf{g}}) \wedge \neg(x_v^{\mathbf{r}} \wedge x_v^{\mathbf{b}}) \wedge \neg(x_v^{\mathbf{g}} \wedge x_v^{\mathbf{b}}).$$

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- For $v, w \in V$ let $\beta_{v,w}$ be the formula “ v and w have different colors,” i.e.,

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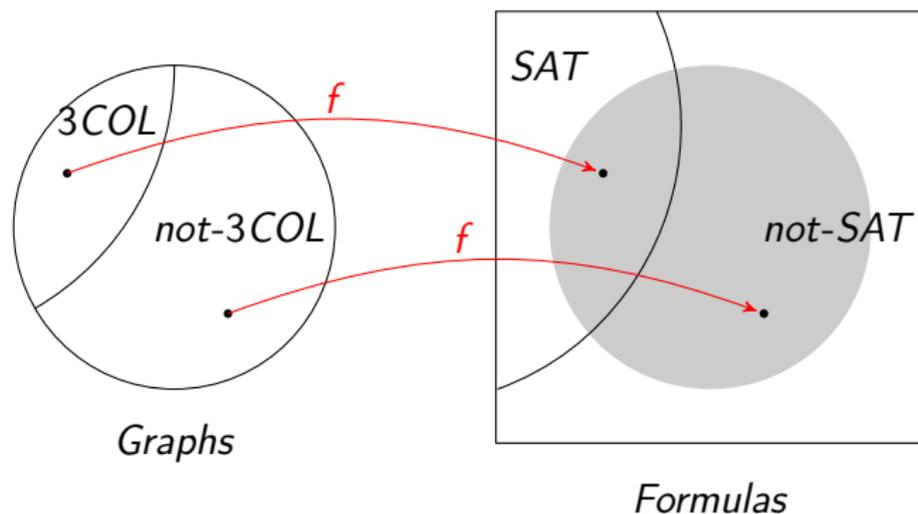
- Let

$$\varphi_G = \left(\bigwedge_{v \in V} \alpha_v \right) \wedge \left(\bigwedge_{(v,w) \in E} \beta_{v,w} \right).$$

This clearly works.

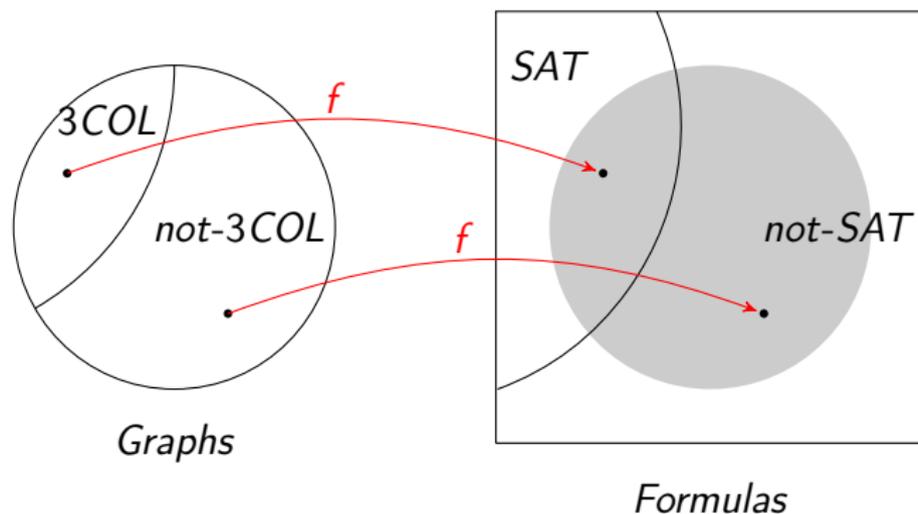
Picture of $3COL \leq_f SAT$

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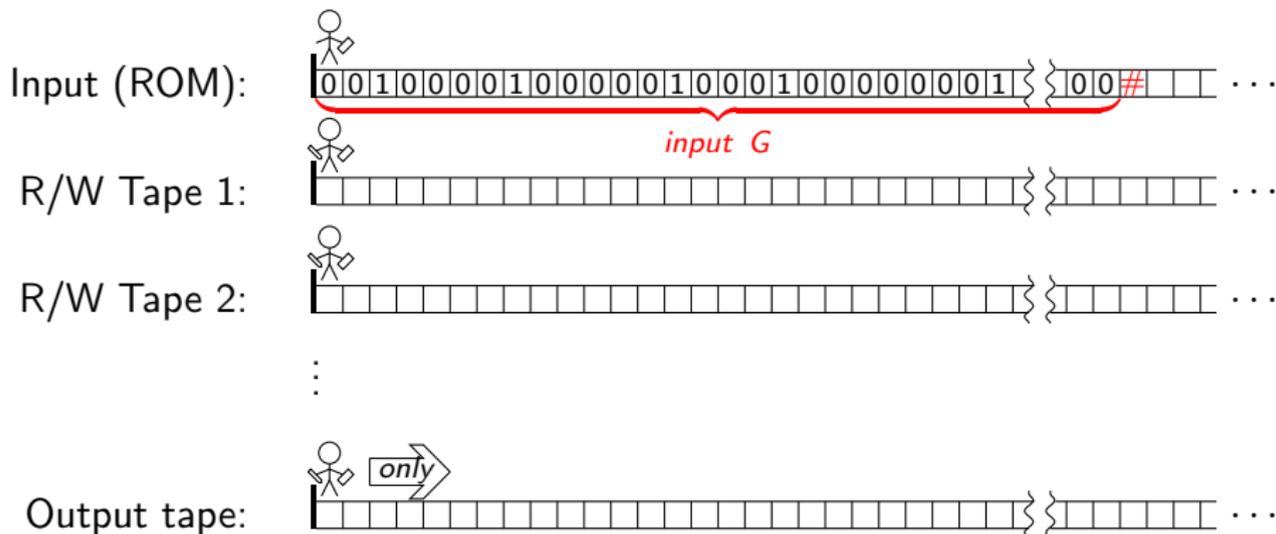


Thus SAT is **at least as hard as** $3COL$, modulo the cost of computing φ_G .

What is the cost of computing φ_G ?

Computing f with a functional Turing machine

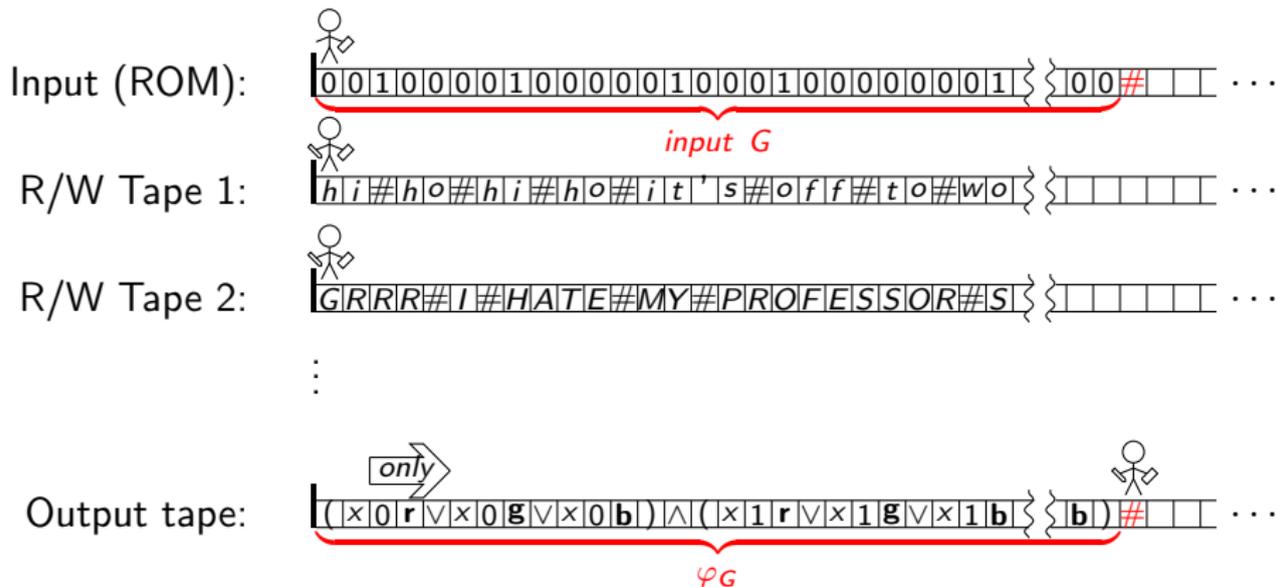
Idea: replace the output bit with an output write-only tape.



At the start.

Computing f with a functional Turing machine

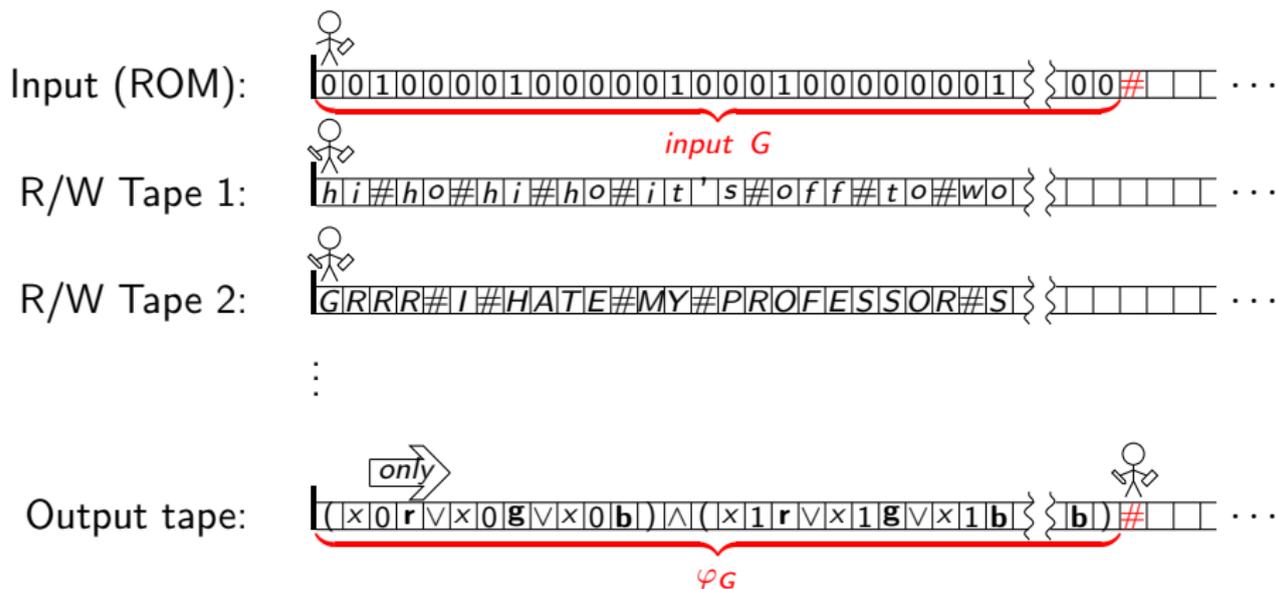
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At the end.

Computing f with a functional Turing machine

Idea: replace the output bit with an output write-only tape.



Exercise: Can compute φ_G from G in $TIME(N^2)$ and $SPACE(\log N)$.

Complexity of computing f

In general:

Definition

a **functional Turing machine** is a Turing machine whose output *bit* is replaced by an output *tape* (write-only).

- Output tape grad student can only move RIGHT.

Let C, D be decision problems with appropriately encoded input sets C_{inp}, D_{inp} respectively.

Definition

A function $f : C_{inp} \rightarrow D_{inp}$ is *computed by a functional Turing Machine* M if whenever M is started with input $x \in C_{inp}$, it eventually halts with $f(x)$ written on its output tape.

X -computable functions

Let X be a complexity class (such as P , L , etc.).

Definition

We say that a function $f : C_{inp} \rightarrow D_{inp}$ is *computable in X* if there exists a functional Turing Machine which computes f and on input x requires no more resources than those permitted by the definition of X .

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Lemma

For any decent complexity class X , if $C \leq_f D \in X$ and f is X -computable, then $C \in X$.

Suppose X, Y are complexity classes with $X \subseteq Y$.
Let C, D be decision problems with $C, D \in Y$.

Definition

- 1 We say that C reduces to D (mod X) and write

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if there exists an X -computable function $f : C_{inp} \rightarrow D_{inp}$ which reduces C to D .

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This turns the \equiv_X -classes of Y into a poset.

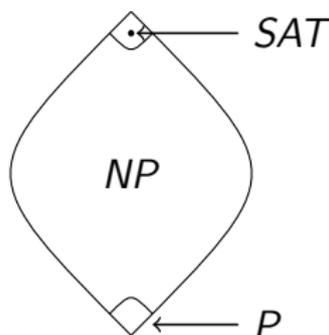
Most widely used when $X = P$.

The picture of $NP \pmod{P}$

Theorem

The poset $(NP / \equiv_P, \leq_P)$ has ...

- 1 a least element (consisting of all the elements of P), and
- 2 (S. Cook, '71; L. Levin, '73) a greatest element, namely, the \equiv_P -class containing SAT.



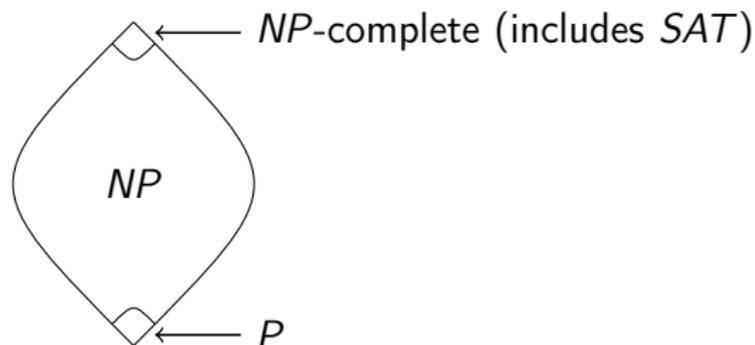
Jargon: SAT is **NP-complete** (for \leq_P reductions).

Definition

A decision problem D is **NP-complete** if:

- $D \in NP$, and
- $C \leq_P D$ for all $C \in NP$.

Equivalently (by Cook-Levin), D is NP-complete iff $D \equiv_P SAT$.



Karp's Theorem

Theorem (R. Karp, '72)

Many problems are NP-complete.

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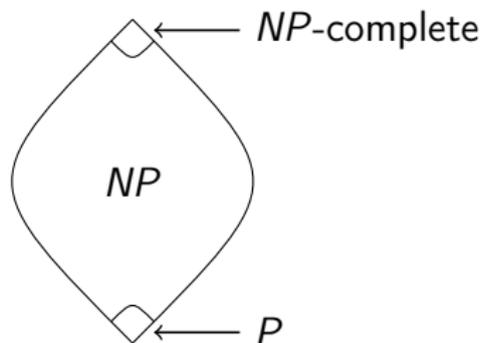
Examples:

- $3COL$, $4COL$, etc.
- $HAMPATH$
- $3SAT$ (the restriction of SAT to formulas in CNF, each conjunct being a disjunction of at most 3 literals)

(Exercise: check that our proof we gave for $3COL \leq_P SAT$ also shows $3COL \leq_P 3SAT$.)

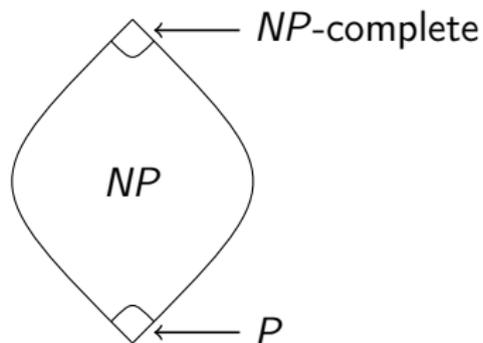
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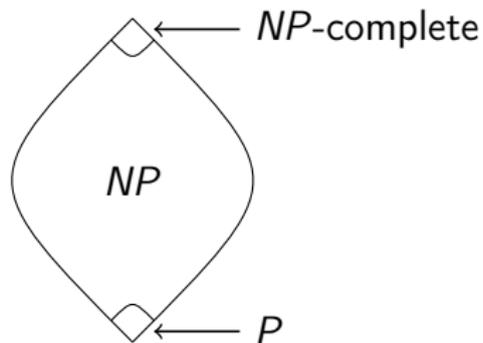


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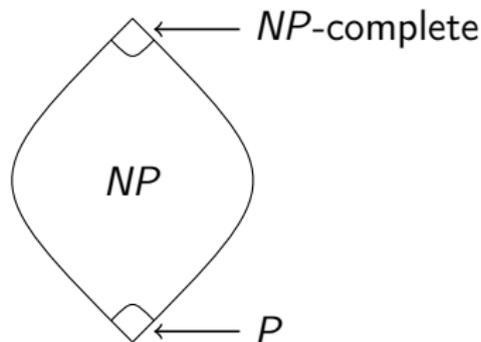
The picture if $P = NP$: $\diamond P = NP = NP$ -complete

Theorem (R. Ladner, '75)

If $P \neq NP$, then $|NP / \equiv_P| \geq 3$.

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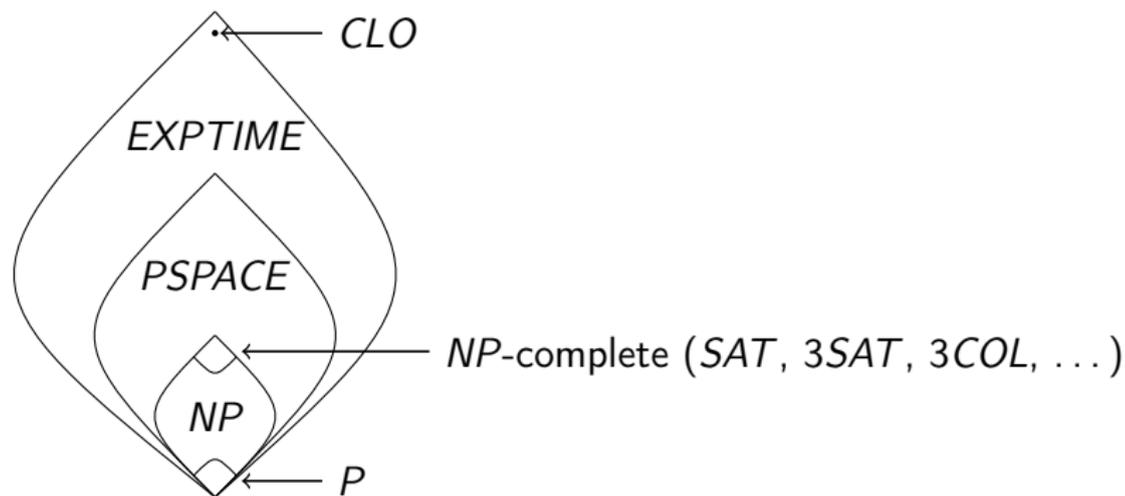
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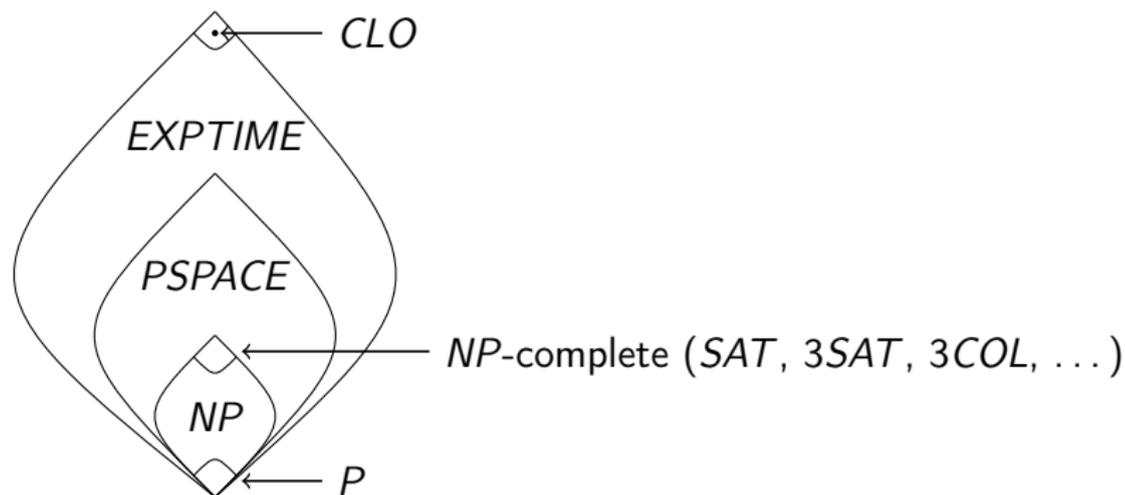
If $P \neq NP$, then $|NP / \equiv_P| \geq 3$.

In fact, if $P \neq NP$, then NP / \equiv_P is order dense.

The picture of $EXPTIME \pmod{P}$

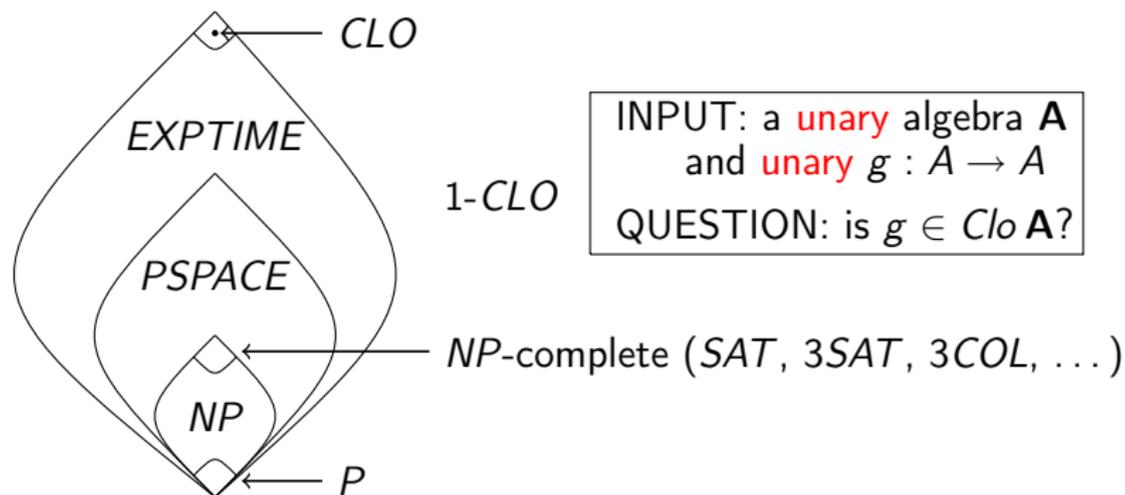


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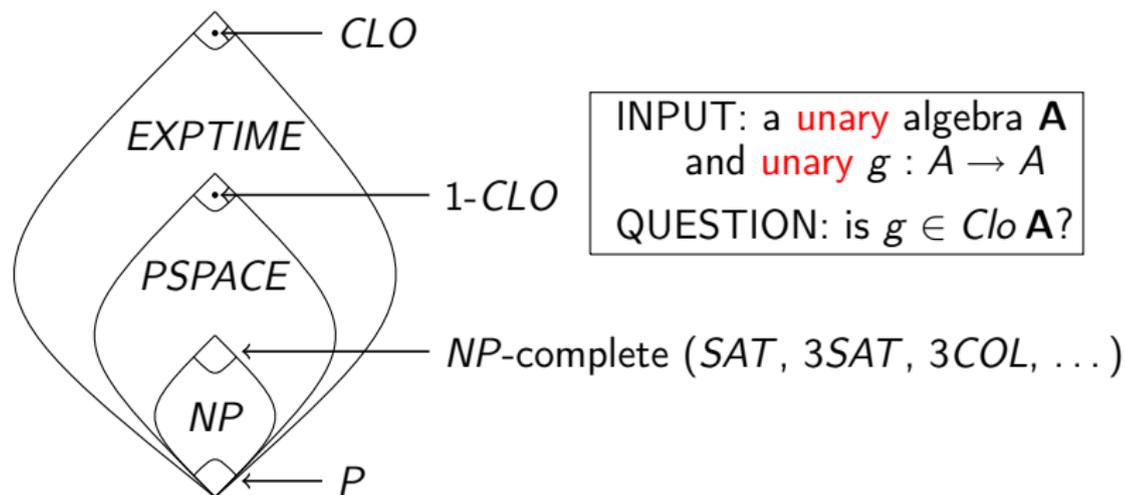
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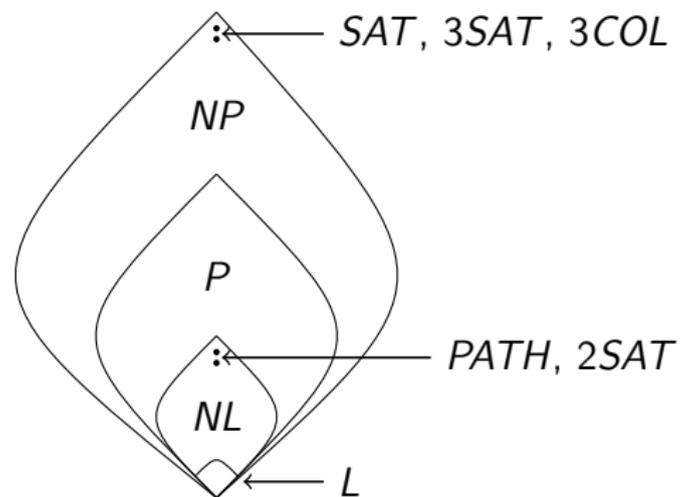
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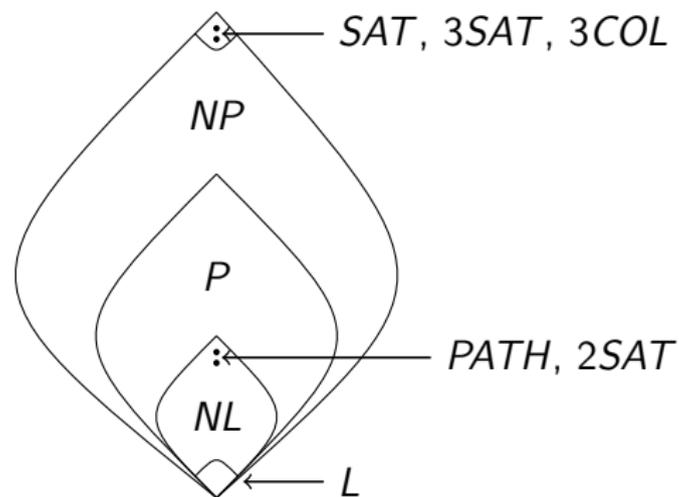


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The picture of NP (mod L)

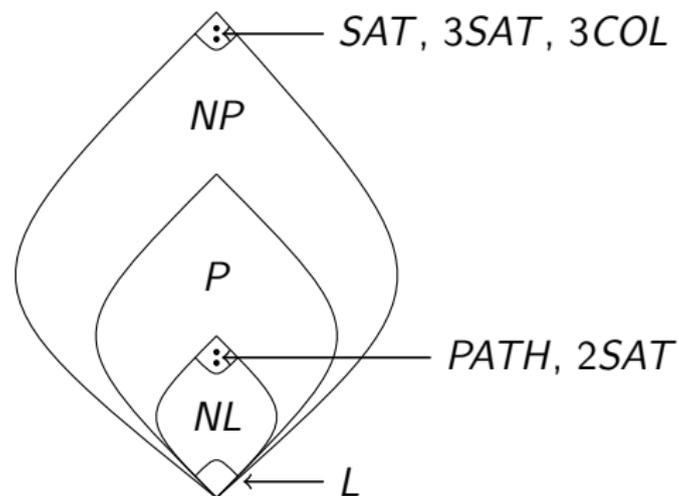


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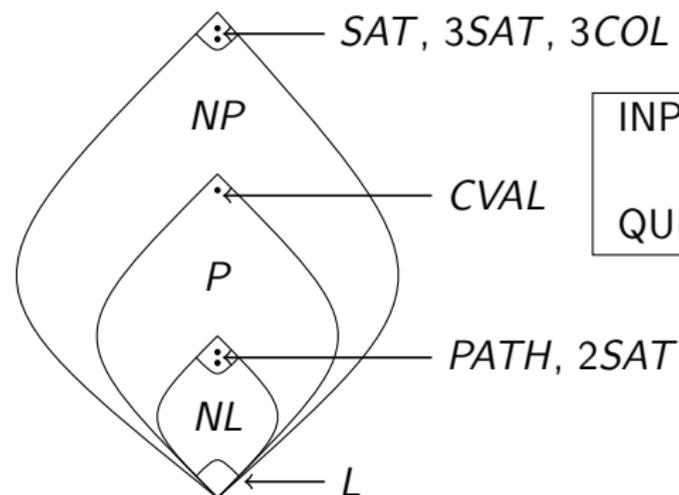
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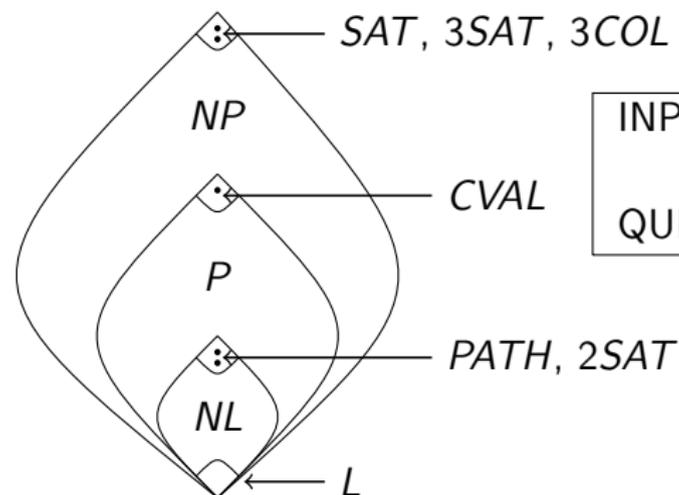
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QUESTION: is $\varphi(\mathbf{c}) = 1$?

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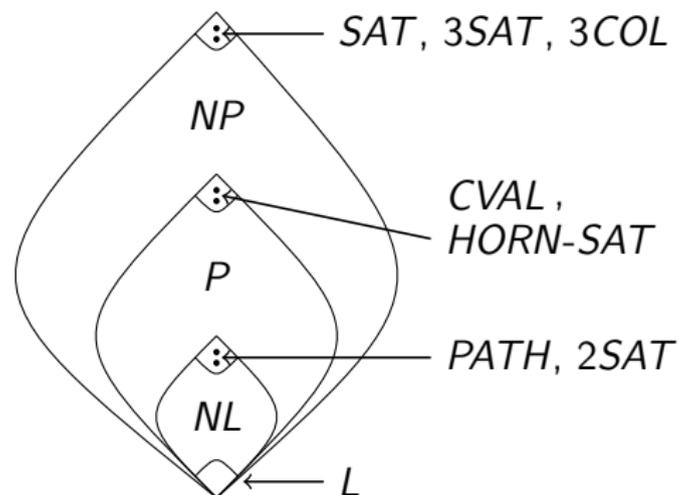
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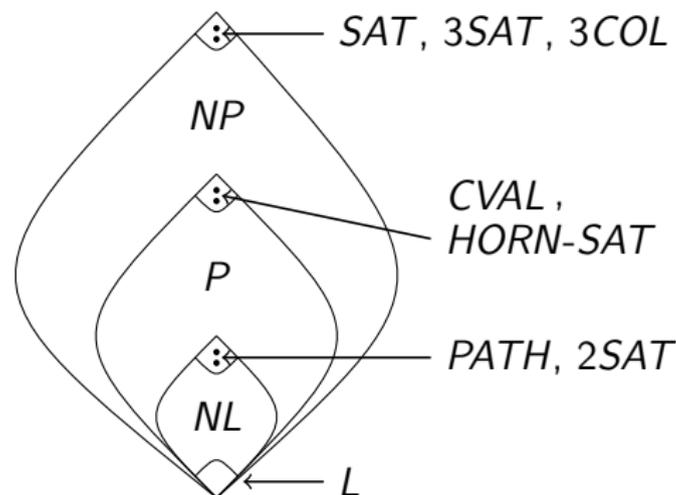
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SAT restricted to CNF φ
each of whose clauses has at
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- (R. Ladner, '75) $CVAL$ is ... P -complete (for \leq_L reductions).
- (???) $HORN-SAT$ and $HORN-3SAT$ are also P -complete.

Summary

L	\subseteq	NL	\subseteq	P	\subseteq	NP	\subseteq	$PSPACE$	\subseteq	$EXPTIME \dots$
Ψ		Ψ		Ψ		Ψ		Ψ		Ψ
$FVAL,$ $2COL$		$PATH,$ $2SAT$		$CVAL,$ $HORN-$ $3SAT$		$SAT,$ $3SAT,$ $3COL,$ $4COL,$ etc. $HAMPATH$		$1-CLO$		CLO

Moreover, each problem listed above is “hardest in its class,” i.e., is complete with respect to either \leq_P or \leq_L reductions.

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In Thursday’s lecture: some problems from universal algebra.